

Clicker 5 (Windows)

Lesson 6: Drawing

Introduction

Art is not a thing; it is a way.
-Elbert Hubbard

Art is a great way for students to express themselves. Using Clicker Paint, students can create paintings to show what they know. They can easily illustrate an idea, topic or story using the Clicker Paint tools. They can create a simple line drawing and use the fill tool to add color to the drawing.

The Clicker 5 Paint tools can provide students with a way to express themselves with little effort and allow them opportunities to show what they know visually while they participate in class activities. For students who use switches, Clicker Paint is switch accessible!

This lesson will provide the necessary skills for using the Clicker Paint tools to draw masterpieces independently in Clicker 5.

Learning Objectives

Upon completion of this lesson:

- students will independently paint a picture relating to an idea, topic or story using Clicker 5 with Clicker Paint

Materials and Resources

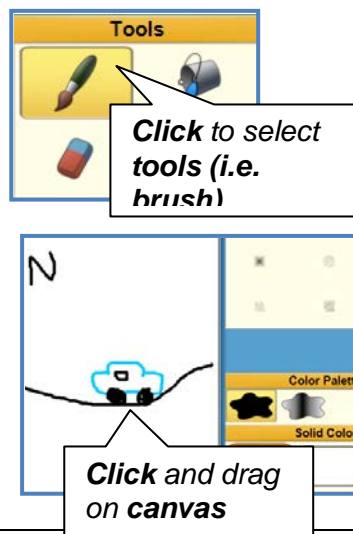
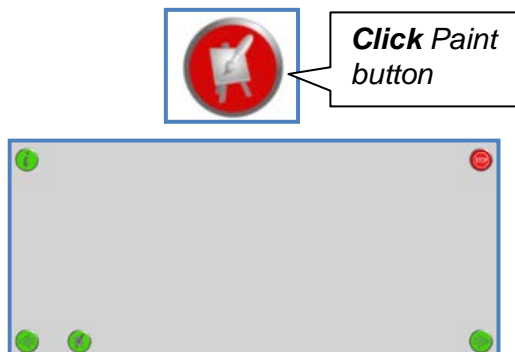
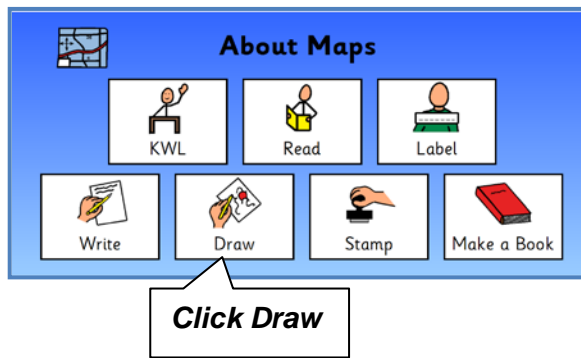
- Clicker 5
- Clicker 5 unit (e.g. Maps_Unit.clkx)

Teacher Preparation

1. Determine the Windows computer to be used during the lesson, and ensure Clicker 5/Clicker Paint is installed.
2. Set up projection system to project the Clicker 5 activity.
3. Save the Clicker 5 unit that will be used during the lesson to your computer desktop (e.g. Maps_Unit.clkx).

Student Guided Practice

Drawing in Clicker Paint	
<p>1</p>	<p>To complete this activity, first open the appropriate Clicker 5 unit (e.g. Maps_Unit.clkx) from “Clicker 5 Units” on the Learning Centre web page. The unit will open at a home screen with the buttons linking to each of the unit lessons.</p> <p>For this lesson you will be working with the “Draw” activity.</p> <p>To open the activity.</p> <ul style="list-style-type: none"> • Click the Draw button
<p>2</p>	<p>In this lesson the students will draw a picture related to the unit topic. They will need to have Clicker Paint open. Demonstrate opening Clicker paint so that students can begin their drawing.</p> <p>To open Clicker Paint.</p> <ul style="list-style-type: none"> • Click the Paint icon to open Clicker Paint
<p>3</p>	<p>The students will use the Clicker 5 paint tools to create their drawing. Demonstrate how to use the paint tools to draw a picture on the paint canvas.</p> <p>To draw on the paint canvas.</p> <ul style="list-style-type: none"> • Click to select the appropriate drawing tools • Click and drag on the paint canvas to create a picture

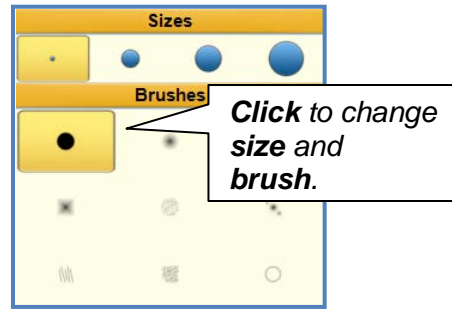


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Demonstrate how to make adjustments to colour and style.

To adjust the colour and style.

- **Click** to select **Sizes** and **Brushes** to change style
- **Click** colours from **Colour Palette** to change colour.
- **Click and Drag** over **canvas** to see changes

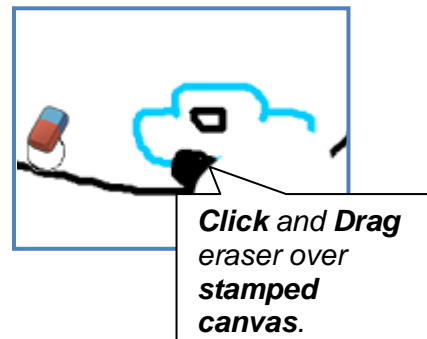


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If students make errors as they are drawing they can correct these with the eraser. Demonstrate how to erase drawings using Clicker 5 Tools.

To erase a drawing.

- **Click** to select the **eraser** tool
- **Click and Drag** over **canvas** to erase drawings



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The fill tool can be used to add colour to closed images. Demonstrate how to fill images using the Fill tool.

To fill objects.

- **Click** to select the **Paint Can** from the Clicker Paint tools

Allow time for students complete their drawings.

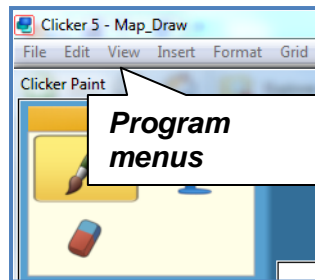
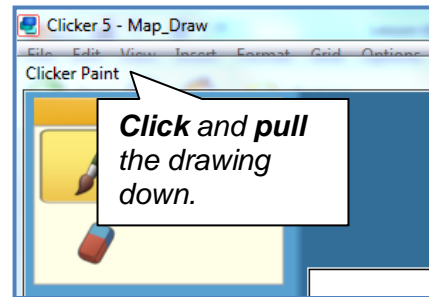


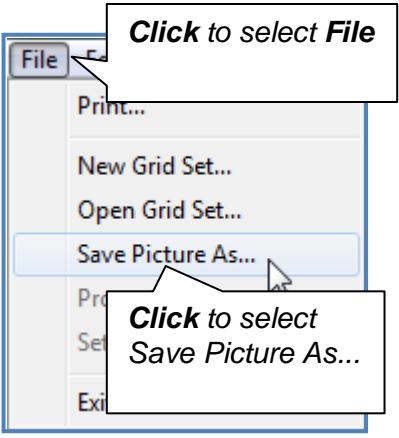
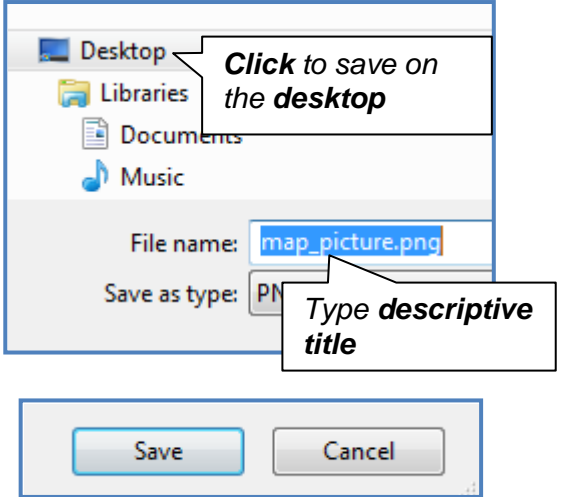
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Your students may want to save their Clicker Paint activities once they are finished.

To save the Clicker 5 drawing activities first move the canvas away from the program menus.

- **Click and hold the left mouse button** and drag the drawing away from the top until you see the program **drop down menus**.



<p>8</p>	<p>To save the drawing.</p> <ul style="list-style-type: none"> • Click to open the File Menu • Select Save Picture As... 	
<p>10</p>	<p>A dialog box will open. To specify the computer location (e.g. the desktop)</p> <ul style="list-style-type: none"> • Click to select the Desktop <p>The file will need a descriptive title. Demonstrate adding a descriptive title to the File name.</p> <ul style="list-style-type: none"> • Click into the File name text field • Type to add the descriptive title <p>To complete the save.</p> <ul style="list-style-type: none"> • Click the Save button 	
<p>11</p>	<p>The Clicker Paint Activity is now saved, and can be printed for the student to share, or put in a notebook to demonstrate his/her learning of the topic.</p>	