

## Suggested Activities

Visit the *pictureSET* collection at the SET-BC website for sample displays for some of these activities: <http://www.setbc.org/pictureset>

### 1. Icebreakers/ Get Your Gab Going

- a. Conversations in small groups to share news
- b. BINGO with the students' photos <http://www.setbc.org/pictureset>
- c. Mapping common interests, including "me too" key phrase (Finding connections)
- d. Interviewing Lotto... "Find someone who \_\_\_\_\_", what's your favourite...
- e.
- f. Calendar time (Adapted for AAC Day)

### 2. Large group activities

- a. Talking Mats (See Support Materials)
- b. Read a book- ask and answer questions (See Support Materials)
- c. -demonstrate how to read with AAC
- d. Write books-
- e. -demonstrate how to write with AAC
- f. -Create "I went to a party" book
- g. -Book of Awesome – create your own
- h. -Create a book in TarHeel Reader, go back at next meetings to see where it is being read.
- i. <http://tarheelreader.org/>
- j. Sharing photos or Facebook pages (secondary students)
- k. Accessible Songs – <http://www.setbc.org/pictureset>
- l. -demonstrate how to use MP3 files in devices
- m. Create a song from a familiar tune (ex. If I Had a Million Dollars, It's My Life)
- n. Charades (picture cards related to a theme instead of words) (See Support Materials)

- o. Guessing games –
- p. Secret Square (adapted) with magnet picture sheets so large group can play- for elementary use 25 tiles- hide the items under the tiles- print cards on magnetic backed paper
- q. <http://www.amazon.com/University-Games-Secret-Square-Board/dp/B00000IVTU>
- r. BrainQuest cards (adapted) e.g.: what comes next? Twinkle twinkle little \_\_\_\_\_.
- s. [http://www.universitygames.com/rules/university\\_games/BrainQuest1-6.html](http://www.universitygames.com/rules/university_games/BrainQuest1-6.html)
- t. Outburst Junior - Name as many items in a category in 60 seconds (e.g.: gum- Juicey Fruit, bubble; winter sports- skiing, skating, snowboarding)
- u. <http://www.hasbro.com/common/instruct/Outburst.PDF>
- v. Hit or Miss- A game where great minds think alike. Things people celebrate, items in a backpack, fried... , things made from chocolate
- w. <http://www.gamewright.com/gamewright/pdfs/Rules/HitorMiss-RULES.pdf>
- x. Scattergories Junior - action words, music words, sports
- y. [http://www.ehow.com/how\\_8384193\\_play-scattergories-junior.html](http://www.ehow.com/how_8384193_play-scattergories-junior.html)
- z. Whiz Kids/ Speed Whiz- expands vocabulary, organizational, sorting and categorizing skills <http://www.amazon.com/SPEED-WIZ-by-Discovery-Toys/dp/B0055LRHSW>
- aa. A-Z Junior- category that is read to you and then you have 30 seconds to name as many things in that category that you can
- bb. <http://boardgamegeek.com/boardgame/27542/a-to-z-jr>
- cc. Scavenger Hunt (symbol based; could collect mini prizes- works well for camp site exploration) (See Support Materials)
- dd. Jeopardy (adapted)
- ee. Decorating- TShirt / pizza / cookies/ Gingerbread House
- ff. Plan a party / plan the next AAC Student Activity Day
- gg. Planning your perfect week on a calendar

- hh. Secret Santa (\$5 gift purchased in advance of Christmas function based on student description of likes)
  - ii. Spa party, nail painting
  - jj. Dance- ask others to dance, join in
  - kk. Bring a friend- introduce to others, work together
  
  - ll. Stuffie Pets – make a poster describing pet given to each student, pets go missing, students must go around school asking who has their pet, describing their pet
  
  - mm. Tattoos and Stickers station
  
  - nn. Talent show
  
  - oo. “The Best Thing I Ever Did with AAC”
  - pp. Video sharing- get video of students talking with peers or demonstrating something they do with their device
  
  - qq. Mentor sharing- guest speaker (life as an adult, etc.)
  
  - rr. AAC station exploration with vendors
  
  - ss. Making Bubbles/Bubble Wands: brainstorm and create different bubble wands and use them for blowing bubbles activity (see Support Materials)
  
  - tt. Writing Activity – create a slide show using photos/video and write with devices about the day’s experiences
- 3. Small group activities**
- a. AllTurnIt spinner – This is a collection of suggested "spinner" activities and templates for creating activities as an AAC participation strategy. The student must spin the spinner and receive or do whatever the arrow lands on. A variation of this might be when the spinner lands on an item, the teacher then asks a yes/no question. For example - Weather spinner lands on "Raining" .... Is it raining today? Yes/No. The template does not fit the AbleNet All Turn It Spinner device but can still be useful for modeling the ideas (See Support Materials)
  
  - b. Crafts – sharing tools in a craft

- c. Jewelry party
- d. Make / decorate Christmas stockings
- e. Make a puppet (See Support Materials)
- f. Scrapbooking – use device to describe
- g. Decorating sunglasses
- h. Go to <http://www.setbc.org/pictureset> for sample displays and Support Materials (Arts and Crafts folder)
  
- i. Guess Who adapted with question sheets (See Support Materials)
  
- j. Card games- Hearts, Go Fish, Old Maid, UNO (See Support Materials; <http://www.setbc.org/pictureset>)
  
- k. Fashion/ car critique with fashion magazines
  
- l. Twister – with a theme board or device (See Support Materials)
  
- m. Barrier games – e.g: Mr. Potato Head (see Support Materials), objects and figures, Creatures and Critters, Press & Peel games. Put the (colour) fruit loop on the \_\_\_\_\_. Need to prepare panels in advance.
- n. Conversation starter cards
- o. BrainQuest topic cards - what you want to be when you grow up.... , where do you live, what is your favourite ...
  
- p. Themed books with repeated lines, books where students can put their own endings in, Mad Libs style, cloze activities
  
- q. Ned's Head – container with objects, student picks one out and describes for the group, group guesses
- r. <http://www.amazon.com/Fundex-2460-Whats-NedsHead/dp/B000096RFF>
  
- s. Face painting- directed painting
  
- t. Pass the Hot Potato – Potato Head. Put word cards in, 2 word cards connected to work on conjunctions.
  
- u. 2 Cubes – (AAC Resources web site or foam cubes) numbers on one, categories on another. “Name 3 fruits, 2 animals”, etc.
  
- v. Treasure hunt- Easter eggs, Halloween candies

- w. Pin the tail on the donkey- nose on Rudolph, tail on the Easter Bunny, nose on the witch
  - x. Decorate cookies- haunted houses, Christmas cookies, Gingerbread houses
  - y. Personal passport like mini-digital portfolio
  - z. <http://www.communicationpassports.org.uk/Home/>
  - aa. Switch adapted YouTube browser SWAY, Gary Bishop. Students rate YouTube videos, share favourites, discuss them.
  - bb. <http://www.cs.unc.edu/~gb/AccessibleYouTube/>
  - cc. Photography- taking pictures, with devices or loading them into devices and talking about them- use adapted cameras if appropriate (SET-BC loan bank)
  - dd. Do a Play or Skit- speaking roles
  - ee. Tell Jokes (See Support Materials)
  - ff. I'm thinking of someone who...- guessing game, could be based on prior icebreaker interviewing questions
  - gg. Dress an adult in a custom- directed dressing
  - hh. Directed drawing
  - ii. ChatRoom - establish contacts for continuation of connections online (older students)
  - jj. Town Hall- conversations about AAC (older students)
- 4. Sidebar activities (activities for students who finish an activity early)**
- a. Lotto (See Support Materials)
  - b. What's missing? Objects on tray
  - c. Cars with theme board / device (See Support Materials)
  - d. Lego with theme board / device use (See Support Materials)
  - e. Straws and connectors – giving directions

- f. <http://www.strawsandconnectors.com/instruc.php>
- g. Crazy Forts- <http://www.crazyforts.com/>
- h. Remote controlled vehicles
- i. Photography – take pictures and talk / write about the pictures in device

**5. Community outings for secondary students**

- a. Starbucks – ordering, hanging out and chatting
- b. London Drugs – trying out makeup, requesting
- c. Going to the mall as a group, shopping individually, coming back as a group to talk about barriers
- d. Restaurant- ordering, hanging out and chatting
- e. Bowling- paying, scoring, providing feedback to peers, hanging out, chatting