

Clicker 5 (Windows)

Lesson 7: Creating a Talking Book

Introduction

Students with special needs often struggle with the writing process making it challenging for them to show what they know. Using the Bookmaking templates and writing supports in Clicker 5, along with some simple tips for creating a talking book, students can demonstrate what they know in a variety of ways and overcome many of the barriers that have previously prevented them from writing.

This is the final lesson in this set of Clicker 5 whole class activities. The students end the unit by demonstrating what they have learned by creating a book using Clicker 5.

This lesson will provide the necessary skills for creating a talking book with guided support and allow the student(s) an opportunity to share what they know and have learned about a topic.

Learning Objectives

Upon completion of this lesson:

- students will independently create a 'Talking Book' to show what they know about a topic of study

Materials and Resources

- Clicker 5
- Clicker 5 unit (e.g. Maps_Unit.clkx)

Teacher Preparation

1. Determine the Windows computer to be used during the lesson, and ensure Clicker 5 is installed.
2. Set up projection system to project Clicker 5 activity.
3. Save the Clicker 5 unit that will be used during the lesson to your computer desktop (e.g. Maps_Unit.clkx).

Student Guided Practice

Making a Clicker 5 Talking Book

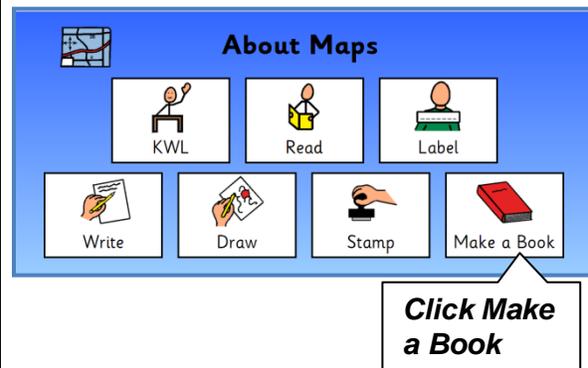
1

To complete this final activity, first open the appropriate Clicker 5 unit (e.g. Maps_Unit.clkx) from “Clicker 5 Units” on the Learning Centre web page. The unit will open at a home screen with the buttons linking to each of the unit lessons.

For this lesson you will be working with the “Read” activity.

To open the activity.

- **Click the Make a Book button**



2

In this lesson the students will build a book related to the unit topic. To ensure the students don't lose their work, have them begin by creating a title and saving their book. Demonstrate saving Clicker 5 Books to the class:

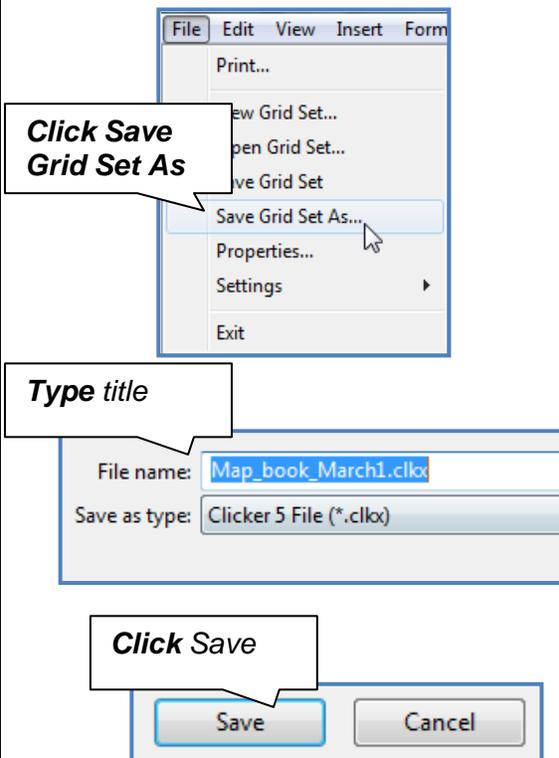
To save the books.

- Select **File** and then **Save Gridset As**

A dialog box will appear.

- **Click** and type into the text field to give the book a **descriptive title**
- **Click** the **Save** button

Note: encourage the students to save often to ensure that no one loses their work.

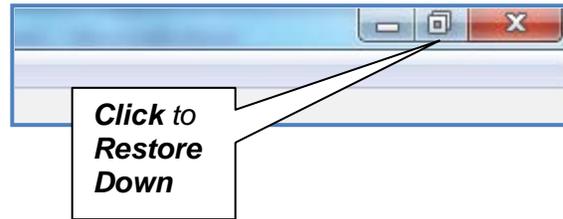


3

The size of the Clicker 5 window will need to be adjusted so that images and sounds can be dragged to the Clicker 5 cells. Demonstrate re-sizing the window to the class.

To re-size the window.

- **Click** the **Restore Down** icon to make the Bookmaking Template smaller

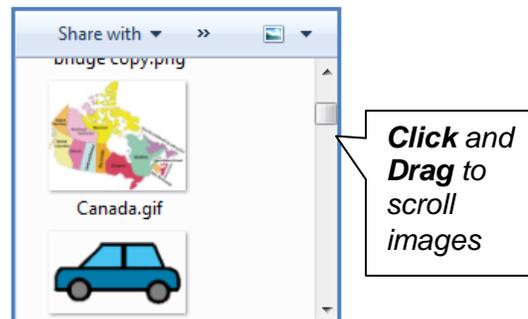
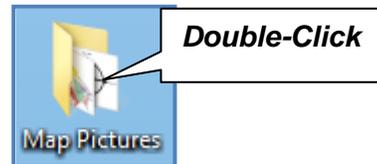


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A folder of pictures has been provided for the students to use as they create their books. Demonstrate opening, and viewing these folders.

To open the folders.

- **Double-Click** the folder of sounds and images to view
- **Click and Drag** to scroll around the folder

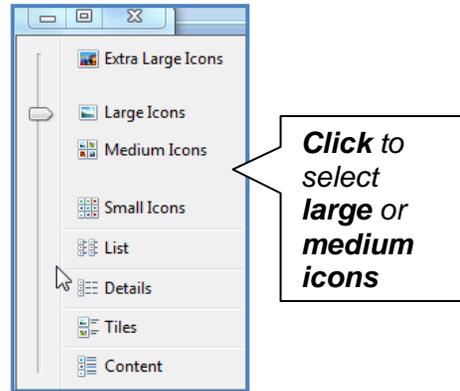
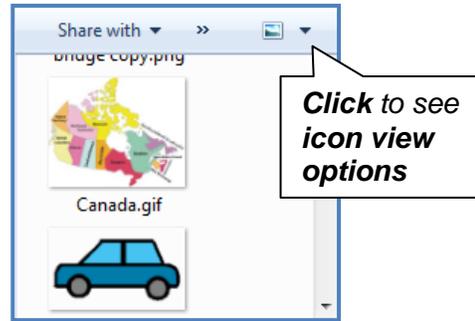


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You may want to adjust the folder icon view to see the full image preview.

To adjust the image view.

- **Click the drop down arrow** beside the **Change your View** icon

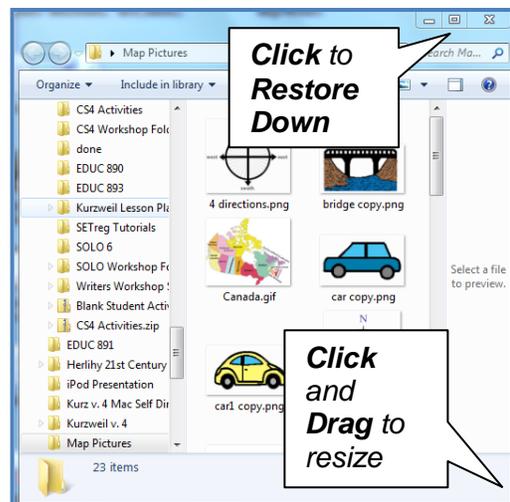


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The students will need to adjust the size of the folder so that images and sounds can be dragged to the Clicker 5 cells. Demonstrate re-sizing this folder.

To re-size the folder

- **Click on Restore Down** to make the folder of sounds or pictures smaller
- **Click and drag** from the bottom right corner to size the window

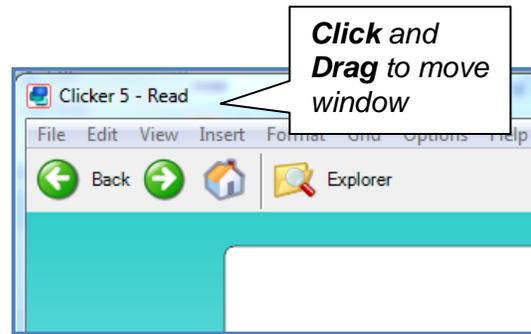


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Now that you have re-sized both the windows you will need to arrange the Bookmaking Template and Images/Picture Folders side by side. Demonstrate this to the class.

To arrange the two windows.

- **Click and Drag** from the **window title bars** to move the windows side by side

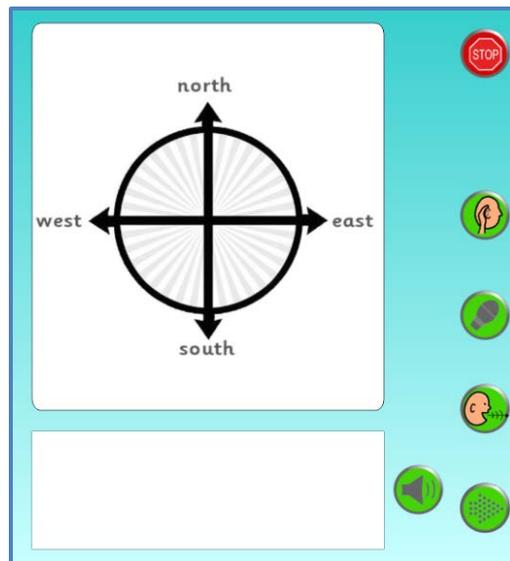
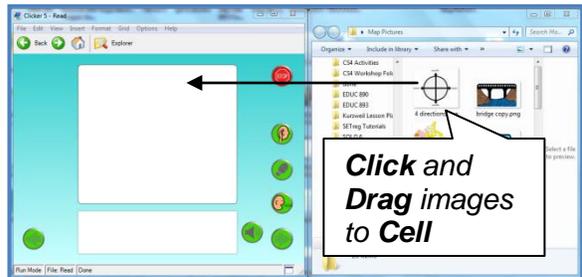


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Pictures can be dropped directly into Clicker 5 cells if you have allowed for this in the Clicker 5 preferences (see preparation tutorial "Setting Clicker 5 Preferences"). Demonstrate this to the students.

To add an image to a cell.

- **Drag and drop** an image from the Folder of images/sounds to the desired **Clicker 5 cell**

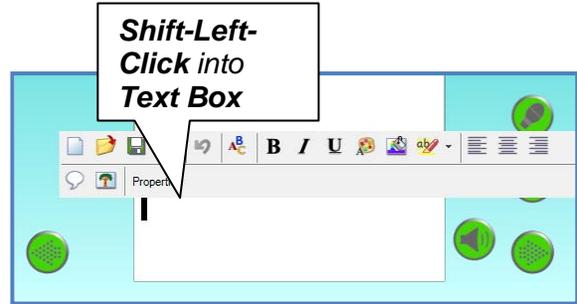


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Text can be added quickly to Clicker 5 text boxes. Demonstrate adding text to Clicker 5 text boxes in the Book template.

To add text to a cell.

- Hold **Shift** and **Left-Click** over the **Text Box**
- **Type** to add text to the open **Text Box**



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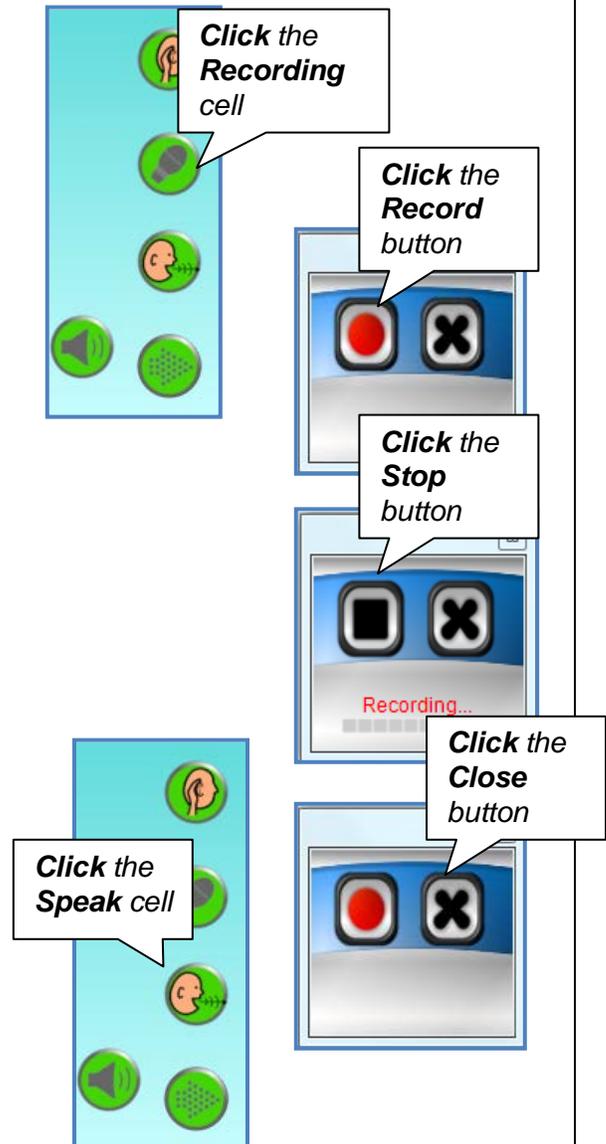
For students who are unable to show what they know through writing, demonstrate using the recording feature of Clicker 5 so that students can add a voice recording into the Clicker 5 book. Demonstrate using the voice recorder.

To use the voice recorder.

- **Click** to open the Clicker 5 **Record** cell
- **Click** the **Record** button
- **Click** the **Stop** button
- **Click** the **Close** button

To hear the recording aloud.

- **Click** the **Speak** cell



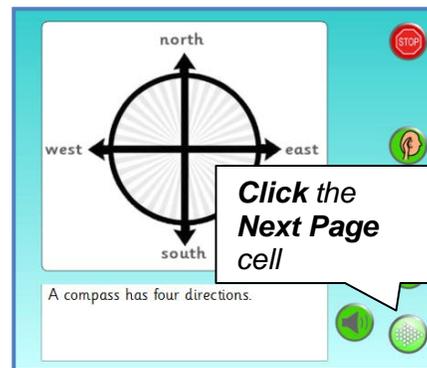
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As the students fill images, sounds, and recordings they will need to continuously move forward through the book. Demonstrate using the page navigation cells to move forwards through the book.

To move to the next page.

- **Click the Next Page** cell to navigate to the next page.

Repeat the above process until the book is complete.

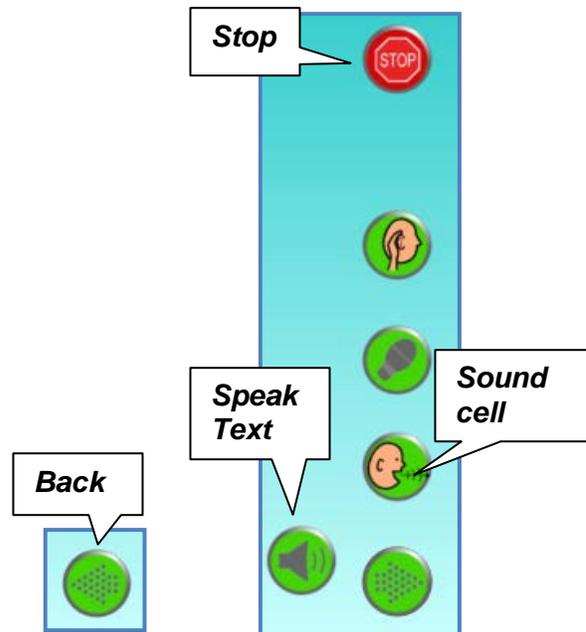


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As the students complete their books have them edit their books. Demonstrate navigating back and forth through the book listening to the sounds, recordings, and text boxes to self correct for errors.

To move through the book while self-correcting.

- Use the **Sound** or **Speak Text** cells to listen to the story
- Use the **Back** arrow to re-read a page
- Use the **Stop** button to return to the beginning of the book.



Tip...

Sometimes it is easier for the students to populate the books' pages with the pictures first, then write or talk about the pictures afterwards.